## PATENT APPLICATION FEE DETERMINATION RECORD 10032 Effective October 1, 2001 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN SMALL ENTITY TYPE [ (Column 1) (Column 2) OR **TOTAL CLAIMS** FEE RATE FEE RATE OR BASIC FEE 740.00 BASIC FEE 370.00 NUMBER EXTRA **FOR NUMBER FILED** TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18=OR INDEPENDENT CLAIMS minus 3 = X84= X42= OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE RATE TIONAL **PREVIOUSLY AMENDMENT AFTER EXTRA** FEE FEE PAID FOR AMENDMENT X\$18=X\$ 9= Minus **Total** \*\* OR Minus Ind pendent X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-8 NUMBER PRESENT REMAINING RATE TIONAL RATE TIONAL AMENDMENT **PREVIOUSLY EXTRA AFTER** FEE FEE **PAID FOR AMENDMENT** X\$18= Minus X\$ 9= **Total** \*\* OR Minus = independent X84 =X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT REMAINING TIONAL TIONAL RATE RATE **PREVIOUSLY EXTRA AFTER** ENDMENT FEE FEE **AMENDMENT** PAID FOR Minus X\$18= **Total** X\$ 9= OR ≖. Minus \*\*\* Independent X84= X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Numb r Previously Paid For" IN THIS SPACE is less than 20, enter "20." \*\*\*If the "Highest Numb r Previously Paid For" IN THIS SPACE is I se than 3, enter "3." OR ADDIT. FEE ADDIT, FEE The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number